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Xen @ Google

lustin Pop, <iustin@google.com> Google Switzerland

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Overview

I will talk about...

- virtualization at Google:
 - in the corporate (internal) infrastructure
 - this is not used for user-facing products (search, gmail, ...)
- use cases, software used, tools and infrastructure

Terminology I might use (accidentally):

node physical machine (dom0)
instance virtual machine (domU)

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- comprises servers located in offices
 - support local office infrastructure
 - low-latency services (e.g. DNS, caches)
 - (very) small numbers of machines
 - spread across many offices
- and servers located in datacenters
 - various purposes
 - just a few datacenters
 - but many machines per datacenter
- note that we virtualise mostly Linux servers



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Office deployments

- how to provide (redundant) services with as few machines as possible?
 - some offices are remote enough that timely replacement of parts is not a given
 - other offices are big enough to need multiple, redundant copies of services
- initial use of Xen (early 2006), and start of tool development
- this allowed shrinking footprint down to 2-4 machines
- and improved reliability against hardware failures
- however it somewhat decreased software reliability

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Datacenter deployments

- in DCs we have multiple use cases:
 - again corporate infrastructure, e.g. DNS, LDAP, etc.
 - team servers/one-off applications
 - virtual workstations
- and the challenges are different:
 - · scaling management software to many machines
 - capacity planning
 - redundancy across racks
 - intra and inter-DC VM moves

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Use case: server consolidation

- the "standard" way to use virtualisation
- reduces hardware/footprint/power
- services owned by dedicated services team or by a small team
 - redundancy can be implemented at VM level or at service level
 - resource guarantees needs can vary from "very strict" to relaxed
- interesting corner cases
 - services which cannot afford the downtime of live migration
 - services which cannot afford the performance penalty of virtualisation



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Use case: desktop virtualisation

- internal project named Ubiquity
- allows every engineer to have a virtual workstation in the "internal cloud" (a nearby datacenter)
- accessible over either SSH or NX
- advantages:
 - workstation state stored in the "cloud", not on (less managed) physical workstation
 - workstation closer to datacenter-based services
 - easier to provision more hardware in a datacenter than in a (possibly space-restricted) office
 - workstations can follow people as they travel
- potential issues:
 - depending on hardware refresh cycles, a dedicated physical workstation can be more powerful than a shared virtual one
 - latency to datacenter can sometimes be a problem

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Use case: machine management layer

- some workloads are too big for a shared environment
- but virtualisation has other advantages beside consolidation:
 - independence from hardware (well, storage...)
 - the hypervisor layer can abstract/unify hardware monitoring
 - much easier to move to new platforms
- hence the use of virtualisation in single-VM-per-machine model, aka "dedicated" model
- still in testing
- what do to when size of VM smaller than size of HW?
- currently investigating a "hard-partitioned" model:
 - share machines, but do not oversubscribe any resource
 - try to isolate CPU cores, disk spindles, network, RAM

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Overview

- we deploy Xen...
 - on standard (off-the-shelf) x86 hardware (amd64)
 - on top of standard operating systems (Debian and Ubuntu)
 - in paravirtualised mode
- no SAN/NAS: compute nodes are storage nodes as well
- layered software model: machine \Rightarrow cluster \Rightarrow fleet
- machine level handles hardware and hypervisor management
- cluster level abstracts machines:
 - all resources are internal to, and managed by the cluster
 - software scales from one to a few hundred physical machines
 - upper level deals with clusters, not machines
- fleet level abstracts clusters:
 - end-users do not care about specific clusters (maybe geographic location)

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Machine level: OS/hypervisor

- we use Xen as KVM still has some disadvantages for us:
 - mostly performance-related, but note that also Xen pvops is not as good as Xen "native" (2.6.18 patch)
 - but the field is still evolving
 - and we could convert easily from one to the other
- we use Debian stable/Ubuntu LTS as base OS:
 - choice of OS is due to many Debian developers in the team
 - standard OS install, just trimmed down
 - standard tools for base OS configuration (cfengine/puppet)
 - all machine installs are fully automated
- at this level, it's mostly what you would get from a plain Debian + Xen install



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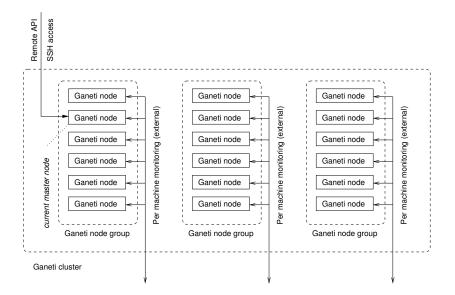
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Cluster level

- we use Ganeti as virtualisation manager
 - it supports other hypervisors but we only use Xen
 - for storage, we use mostly DRBD (network-level RAID 1), and also simple LVM storage
- cluster layout
 - physical machines ("nodes") are organised in "node groups"
 - multiple node groups constitute a cluster
 - the node group is the default mobility domain for the VMs
- no single point of failure for the cluster
 - one machine acts as "cluster master", but this role can be moved
 - no external resource dependencies (especially storage)
 - no network-level services required for the cluster operation
- all software at cluster level is open-sourced

Cluster diagram



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Fleet level

- we integrate with internal systems at this level
- this is done via internal software (not open source)
 - both generic (to Google):
 - monitoring
 - machine database
 - and specific to Ganeti-in-Google:
 - web interface to the clusters (code name Virgil)
 - cluster-level configuration management (Dradis)
 - machine (repair) workflow manager (Euripides)
 - these are related to hardware work-flows, not virtualisation
- the generic components have open-source alternatives
- "Ganeti Web Manager" is an open source web console
- no known equivalents for Dradis and Euripides
- large deployments of Ganeti will most likely need to reimplement them

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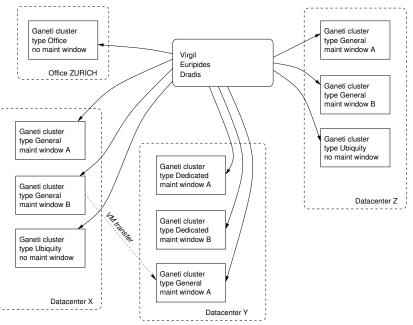
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Fleet organisation

- clusters are split (categorised) according to customer type
- clusters of the same type and in the same region are split in two "maintenance windows"
 - allow for maintenance work on only half of the clusters in a region
 - compensates for the fact that the cluster is a single point of failure for a given VM
- Virgil talks to all the clusters and provides fleet overview
- such meta-level organisation is implemented at Ganeti level via *cluster tags*
- tags are used for many other tasks that cannot be expressed directly at Ganeti level

Fleet diagram



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Other internal tools

- machine history console
 - displays physical machine history
 - ties into monitoring, hardware repairs process, life-cycle, etc.
- rolling-reboot tool
 - allows rebooting an entire cluster without VM impact
 - uses live migration and sequential reboots
- ganeti-capacity: a capacity planning tool
 - computes simulated cluster capacity
 - VM specs versus physical resources, space, power
 - soon to be open sourced, not related to internal systems
- and many other small tools
 - notification of owners per cluster/physical machine
 - monitoring and resource dashboards
 - etc.

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Known issues

- VM clock issues:
 - a long-standing problem
 - we still see cases where VM clocks are rolled back 3000s due to machine clock-source problems
- IO issues
 - DRBD + Xen much lower performance than just DRBD or just Xen
 - In general, hard to model I/O performance



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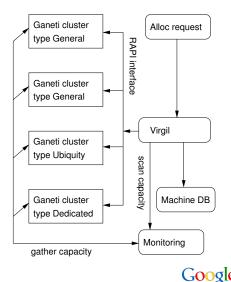
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VM allocation

- 1. Virgil gets an allocation request (region, cluster type)
- 2. creates machine record (DNS, other systems)
- 3. selects "best" cluster based on VM spec, capacity data
- 4. and tells it to create the VM
- cluster selects best physical machine(s) to host the VM
- 6. VM is created, and OS installation scripts are run
 - install software
 - configure authentication



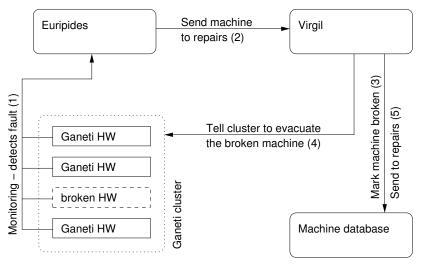
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Handling machine failures



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Handling machine failures

- 1. monitoring detects a HW problem (e.g. disk error, memory problem, etc.)
- 2. Euripides (for non-critical problems) tells Virgil a machine needs to be sent to repairs
 - for critical events (machine dead), on-call person is paged, instructs Euripides how to proceed
- 3. Virgil first marks the machine as "not in production"
- $\mathbf{4}.$ then tells the cluster to evacuate the VMs from it
- 5. finally requests repairs by local tech

Note

- for "known" errors, the process if fully automated
- otherwise, an "exception" case is created for investigation

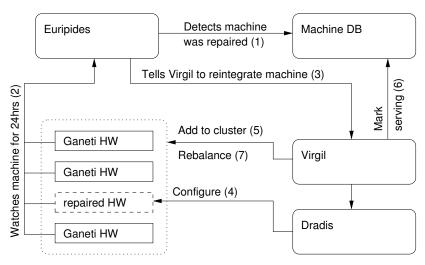
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Handling repaired/new machines



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Handling repaired/new machines

- 1. Euripides detects new or repaired machine in Machine DB
 - at first, it's being kept "under watch" for a period of time
- 2. it tells Virgil to integrate new machine
- 3. Virgil calls Dradis to configure the machine appropriately
- 4. Virgil tells the cluster to add the new machine
- 5. finally the new machine is marked as serving
- 6. the cluster will be rebalanced in order to utilise the machine

Note

• assuming no errors in the OS installation, configuration, etc., the process is fully automated

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Internal cluster workflows

- htools component shipped with Ganeti can
 - balance the cluster
 - compute cluster capacity
 - compute node evacuation strategy
 - do automatic selection of nodes for VM placement
- plugin versus API
 - node evacuation and instance placement use internal "IAllocator" plugin framework
 - the other are command line tools that run talk to Ganeti using its external APIs
- the documentation explains how to use all of these



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Software road map I

- improve the cluster resource model
 - currently models only RAM/VCPUs/disk space as resources
 - will add spindles/networking (IO) resources
 - will add dynamic memory (ballooning/tmem) support
 - will improve support for non-Xen hypervisors
 - addressing these in the next releases
- improve remote API: eliminate the need for SSH
 - some operations not available over RAPI
 - will integrate e.g. cluster capacity reporting
 - ongoing effort towards full parity
 - eventually SSH will not be needed for operations
- will add "hard-partitioning" model (still being designed)

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Software road map II

- improve the VM OS deployment model:
 - currently OS scripts run on the physical machine
 - this requires trusted source for OS templates
 - Ganeti users must write their own installation scripts
- improve Xen CPU scheduler control
- add smart LVM allocation
 - currently based on simple biggest-free-space model
 - optimisations possible for DRBD layout, flash usage, etc.
- better handling of SAN/NAS storage



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Deployment road map I

- looking at using ballooning/tmem
 - first need support in Ganeti and capacity planning tools
 - plan to start testing early next year
- fleet refresh in progress
 - current fleet a mix of older and newer hardware
 - many machines still using only 1GbE
 - machine heterogeneity makes cluster algorithms more complex
- investigating "embedded OS" dom0 model
 - current dom0 is a regular Linux distribution
 - sub-optimal with many machines performing the same role
 - all machines should be (roughly) identical at all times
 - aiming at an image-based setup in order to eliminate the installation step and individual package upgrades

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Deployment road map II

dom0 kernel versions unification:

- currently running a mix of kernel versions
 - originally we used 2.6.18 + "native" Xen patch
 - "native" Xen had better performance than "pvops"
 - for us, 2.6.3x kernels have I/O performance problems
- still trying to identify a current, well performing kernel
- this prevents us from properly cooperating with upstreams
 - would like to give feedback on stability and performance
 - but hard to track down patterns across multiple versions



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Thanks!





Links

Ganeti homepage http://code.google.com/p/ganeti Code repositories http://git.ganeti.org/ Documentation http://docs.ganeti.org/ganeti/current/html/ Ganeti Web Manager http://code.osuosl.org/projects/ganeti-webmgr Image-based OS template http://code.osuosl.org/projects/ganeti-image

Presentation on virtual workstations http://neatx.googlecode.com/files/ herding-virtual-workstations-fisl-2009.pdf

